

## Notes Creating a Comic

Creating a comic is like creating other media texts, though it does help to start by examining lots of good examples. Learn about different styles and conventions first. Then, follow these steps to create your own graphic comic.

- Decide what your story will be about: what's your big idea or theme? How long will it be and what style will best fit your theme. For example superhero comics are generally quite flashy and colourful.
- Create an outline and a character web for your main character: how many characters will you need? What will happen to them? What's your setting? Start thinking about how each event will be developed in one or more frames.
- Experiment with drawing your characters: What should your characters look like? Draw rough sketches with different expressions for them.
- Create a first draft layout showing every frame with rough sketches and speech bubbles: Note that not all frames have to be the same size, small frames can help create a faster pace while larger frames emphasize important scenes.
- Create a final draft: Each panel should read like a book (left-to-right, top-to-bottom). Print your dialogue neatly by writing the words in first and then draw the bubble around them to ensure a good fit.
- Next draw your characters and setting around the bubbles.